



## LIGHTNING BINGO GAME CONDITIONS and PRIZE STRUCTURE STATEMENT

### 1. RULES AND REGULATIONS

Lightning Bingo is governed by the Rules and Regulations Respecting Bingo Games of the British Columbia Lottery Corporation ("**BCLC**") which include limitations of liability and are available from BCLC upon request.

### 2. DESCRIPTION

Lightning Bingo is an electronic bingo game conducted at such times and places designated by BCLC. Players play Lightning Bingo against other players using a common draw of bingo numbers randomly generated by a computer.

Lightning Bingo has two (2) variations:

- a) One variation is played on the first two columns of the bingo card(s), namely "under the 'B'" and "under the 'I'". Bingo numbers are randomly selected from only bingo numbers 1 through 30 inclusive.
- b) The second variation is played on the first three columns of the bingo card(s), namely "under the 'B'", "under the 'I'" and "under the 'N'". Bingo numbers are randomly selected from only bingo numbers 1 through 45 inclusive.

### 3. PLAY CREDITS

To be eligible to participate in a Lightning Bingo game a player must purchase play credits that are recorded into an electronic bingo account as follows:

- a) The player receives a player identification number ("**PIN**") on an electronic bingo slip and must enter that number into the electronic bingo terminal to activate play credits;
- b) The holder of the electronic bingo slip may purchase play credits to be added to the amount in their electronic bingo account; and,
- c) The player may redeem some or all play credits remaining in their electronic bingo account for cash by presenting the electronic bingo slip and entering their PIN.

### 4. PLAY

After obtaining an electronic bingo slip, the player selects an unoccupied electronic bingo machine and enters their PIN on the bingo machine screen (the "**Screen**"). If Lightning Bingo play is available the player then selects Lightning Bingo from the menu of game choices on the Screen. Once the Lightning Bingo game has been selected, the player proceeds to select the number of bingo cards to be played up to a maximum as determined by BCLC. Players can exchange bingo cards by following the instructions on the Screen until such time as the first number is displayed or the player presses "Ready", whichever comes first. Once the first ball is displayed only those players with active bingo cards are eligible for play.

## **5. DRAW**

- a) The Lightning Bingo game begins when the first number is displayed.
- b) On each eligible bingo card four (4) squares will be highlighted.
- c) If a displayed number matches a highlighted square on any card(s), a coin graphic will cover the square(s).
- d) Until four (4) highlighted squares are matched on a winning card(s), bingo numbers will be randomly drawn.
- e) BCLC may choose to add a progressive element to a variation of Lightning Bingo in which players must achieve a winning card within a limited number of bingo numbers displayed, as determined by BCLC, for a progressive prize which accumulates until it is won (“the **Progressive Game**”).

## **6. WINNING BINGO CARDS**

### **a) Regular Play**

The winning card(s) of a single Lightning Bingo game are the first eligible card(s) on which the four (4) highlighted numbers are matched exactly from amongst the numbers that have been displayed. The game ends when a winner's message appears on the Screen of all players who are playing that game.

### **b) Progressive Game Play**

- i) If a player satisfies the Progressive Game requirements as established by BCLC they can win or share the amount of the Progressive Game prize in addition to the regular prize.
- ii) A Progressive Game winner message will be displayed and game play will not resume until the Progressive Game winner(s) claim has been processed.

## **7. PRIZES**

- a) The prize structure for Lightning Bingo is determined by BCLC, may be changed at the discretion of BCLC, and will be made public.
- b) Players matching single highlighted numbers prior to a winning card being verified will receive play credit as determined by BCLC.
- c) Players with the winning card(s) will win or share, according to the number of winners, the play credit value (as determined by BCLC) remaining in the prize pool.
- d) If a Progressive Game is offered, a percentage of each wager is contributed to the Progressive Game prize pool. The value of the Progressive Game prize pool continues to increase from game to game until a player satisfies the requirements established by BCLC to win or share the value of the Progressive Game prize pool.

- e) A Progressive Game prize is paid directly to the winner and is not added to the winner's play credits.

## **8. PRIZE CLAIMS**

- a) Except for Progressive Game prizes, prizes will be automatically paid to players as play credits. Credits can be played or redeemed. Winners may redeem the value of the prize by presenting the electronic bingo slip to the bingo service provider.
- b) Prizes must be claimed at the gaming facility where the electronic bingo slip was purchased.
- c) Prizes must be accepted as awarded and must be claimed in the manner stated on the Screen or as stated on the electronic bingo slip.
- d) Prizes must be claimed before the close of business on the day they are won.

## **9. LIMITATIONS**

- a) The bingo service provider may, as prescribed by BCLC, require a player to purchase a package of bingo games before being eligible to play Lightning Bingo.
- b) Electronic bingo slips are valid for play and/or redemption on the date of purchase before the close of business only at the gaming facility where they were purchased.
- c) If a player forgets his or her PIN, they may, upon presentation of the electronic bingo slip to the point of sale, request a PIN change authorization from the bingo manager.
- d) No claim or right of action exists against BCLC or the bingo service provider by any player who for whatever reason fails to safeguard their electronic bingo slip and/or PIN.

## **11. UNCLAIMED PLAY CREDITS AND MALFUNCTIONS**

Any unclaimed play credits will be forfeited at the end of the bingo service provider's business day. However, BCLC reserves the right to validate unclaimed play credits at their discretion during a time period determined by the service provider and/or BCLC if, but not limited to:

- a) A Lightning Bingo game malfunctions for any reason and the game is not recovered through established procedures. In this case, the bingo service provider will refund or credit the players the value of the play credits wagered on the incomplete Lightning Bingo game;
- b) A player's electronic bingo machine malfunctions during a Lightning Bingo game, but other players complete the game. In this case, the affected player can request a credit of the wagered amount on the incomplete game. The bingo service provider will then refund or credit the player(s) the value of the play credits wagered on the incomplete Lightning Bingo game.



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- c) For any reason, the bingo service provider is unable to complete the normal close of business day redemption. In this case, it will process the play credits which would otherwise have been valid.

### 12. CANCELLATION AND VOID ELECTRONIC BINGO SLIPS

- a) Purchased bingo cards can be cancelled up to the start of a Lightning Bingo game. Once a Lightning Bingo game begins, purchased bingo cards cannot be cancelled.
- b) A void electronic bingo slip is any electronic bingo slip that has been altered, presented on days other than purchase dates (except as explained in Section 11 of these game conditions), or purchased at other locations. A void electronic bingo slip is not eligible for game play or any prize.